Defining Digital Humanities A Reader

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Picture-Book Professors

A visionary report on the revitalization of the liberal arts tradition in the electronically inflected, design-driven, multimedia language of the twenty-first century. Digital_Humanities is a compact, game-changing report on the state of contemporary knowledge production. Answering the question "What is digital humanities?," it provides an in-depth examination of an emerging field. This collaboratively authored and visually compelling volume explores methodologies and techniques unfamiliar to traditional modes of humanistic inquiry—including geospatial analysis, data mining, corpus linguistics, visualization, and simulation—to show their relevance for contemporary culture. Written by five leading practitioner-theorists whose varied backgrounds embody the intellectual and creative diversity of the field, Digital_Humanities is a vision statement for the future, an invitation to engage, and a critical tool for understanding the shape of new scholarship.

Defining Hinduism

Advancing Digital Humanities moves beyond definition of this dynamic and fast growing field to show how its arguments, analyses, findings and theories are pioneering new directions in the humanities globally.

Digital Humanities in Practice

This book brings together some of the leading contemporary international authorities on legal deposit to explore two primary questions. First, what is the impact of electronic legal deposit on the 21st Century library? And second, what does the future hold for libraries as legal deposit collections meet the digital age?

Critical Theory and the Digital

The first book to test the claim that the emerging field of Digital Humanities is interdisciplinary and also examines the boundary work of establishing and sustaining a new field of study

Advancing Digital Humanities

An examination of how nonprofessional archivists, especially media fans, practice cultural preservation on the Internet and how "digital cultural memory" differs radically from print-era archiving.

Digital Scholarly Editing

The Digital Humanities is a comprehensive introduction and practical guide to how humanists use the digital to conduct research, organize materials, analyze, and publish findings. It summarizes the turn toward the digital that is reinventing every aspect of the humanities among scholars, libraries, publishers, administrators, and the public. Beginning with some definitions and a brief historical survey of the humanities, the book examines how humanists work, what they study, and how humanists and their research have been impacted by the digital and how, in turn, they shape it. It surveys digital humanities tools and their functions, the digital humanists' environments, and the outcomes and reception of their work. The book pays particular attention to both theoretical underpinnings and practical considerations for embarking on digital humanities projects. It places the digital humanities firmly within the historical traditions of the humanities and in the contexts of current academic and scholarly life.

Digital Art and Meaning

Digital Humanities is becoming an increasingly popular focus of academic endeavour. There are now hundreds of Digital Humanities centres worldwide and the subject is taught at both postgraduate and undergraduate level. Yet the term 'Digital Humanities' is much debated. This reader brings together, for the first time, in one core volume the essential readings that have emerged in Digital Humanities. We provide a historical overview of how the term 'Humanities Computing' developed into the term 'Digital Humanities', and highlight core readings which explore the meaning, scope, and implementation of the field. To contextualize and frame each included reading, the editors and authors provide a commentary on the original piece. There is also an annotated bibliography of other material not included in the text to provide an essential list of reading in the discipline. This text will be required reading for scholars and students who want to discover the history of Digital Humanities through its core writings, and for those who wish to understand the many possibilities that exist when trying to define Digital Humanities.

Digital_Humanities

This reader brings together the essential readings that have emerged in Digital Humanities. It provides a historical overview of how the term 'Humanities Computing' developed into the term 'Digital Humanities', and highlights core

readings which explore the meaning, scope, and implementation of the field. To contextualize and frame each included reading, the editors and authors provide a commentary on the original piece. There is also an annotated bibliography of other material not included in the text to provide an essential list of reading in the discipline.

Defining Digital Humanities

This Critical Theory and Contemporary Society volume offers an original analysis of the role of the digital in today's society. It rearticulates critical theory by engaging it with the challenges of the digital revolution to show how the digital is changing the ways in which we lead our politics, societies, economies, media, and even private lives. In particular, the work examines how the enlightenment values embedded within the culture and materiality of digital technology can be used to explain the changes that are occurring across society. Critical Theory and the Digital draws from the critical concepts developed by critical theorists to demonstrate how the digital needs to be understood within a dialectic of potentially democratizing and totalizing technical power. By relating critical theory to aspects of a code-based digital world and the political economy that it leads to, the book introduces the importance of the digital code in the contemporary world to researchers in the field of politics, sociology, globalization and media studies.

A Companion to Digital Humanities

A survey of a range of disciplines whose practitioners are venturing into the new field of digital rhetoric, examining the history of the ways digital and networked technologies inhabit and shape traditional rhetorical practices as well as considering new rhetorics made possible by current technologies

The Perils of Print Culture: Book, Print and Publishing History in Theory and Practice

"Energy humanities is a field of scholarship that, like medical humanities and digital humanities before it, overcomes traditional boundaries between the disciplines and between academic and applied research. Like its predecessors, energy humanities highlights the essential contribution that the insights and methods of the human sciences can make to areas of study and analysis once thought best left to the natural sciences. This isn't a case of the humanities simply helping their cross-campus colleagues to learn the mechanics of communication so that they might better articulate their ideas. Rather, these fields of scholarship are ones that demonstrate how the scale and complexity of the issues being explored demand insights and approaches that transcend old school disciplinary boundaries. Energy Humanities : A Reader offers a carefully curated selection of the best and most influential work in energy humanities that has appeared over the past decade. To stay true to the diverse work that makes up this emergent field, selections range from anthropology and geography to philosophy, history, and cultural studies to recent energy-focused interventions in art and literature. The three readers all agree that this is an important, ground-breaking collection of work"--Provided by publisher.

The Digital Humanities

A series a essays by noted scholars explores the rising academic field of digital humanities, discussing its theories, methods and practices. Simultaneuos. Hardcover available.

Text and Genre in Reconstruction

"All too often, defining a discipline becomes more an exercise of exclusion than inclusion. Disrupting the Digital Humanities seeks to rethink how we map disciplinary terrain by directly confronting the gatekeeping impulse of many other so-called field-defining collections. What is most beautiful about the work of the Digital Humanities is exactly the fact that it can't be tidily anthologized. In fact, the desire to neatly define the Digital Humanities (to filter the DH-y from the DH) is a way of excluding the radically diverse work that actually constitutes the field. This collection, then, works to push and prod at the edges of the Digital Humanities — to open the Digital Humanities rather than close it down. Ultimately, it's exactly the fringes, the outliers, that make the Digital Humanities both heterogeneous and rigorous. This collection does not constitute yet another reservoir for the new Digital Humanities canon. Rather, its aim is less about assembling content as it is about creating new conversations. Building a truly communal space for the digital humanities requires that we all approach that space with a commitment to: 1) creating open and non-hierarchical dialogues; 2) championing non-traditional work that might not otherwise be recognized through conventional scholarly channels; 3) amplifying marginalized voices; 4) advocating for students and learners; and 5) sharing generously and openly to support the work of our peers."--Back cover.

Defining Digital Humanities

William Blake's work demonstrates two tendencies that are central to social media: collaboration and participation. Not only does Blake cite and adapt the work of earlier authors and visual artists, but contemporary authors, musicians, and filmmakers feel compelled to use Blake in their own creative acts. This book identifies and examines Blake's work as a social and participatory network, a phenomenon described as zoamorphosis, which encourages — even demands — that others take up Blake's creative mission. The authors rexamine the history of the digital humanities in relation to the study and dissemination of Blake's work: from alternatives to traditional forms of archiving embodied by Blake's citation on Twitter and Blakean remixes on YouTube, smartmobs using Blake's name as an inspiration to protest the 2004 Republican National Convention, and students crowdsourcing reading and instruction in digital classrooms to better understand and participate in Blake's world. The book also includes a consideration of Blakean motifs that have created artistic networks in music, literature, and film in the twentieth and the twenty-first centuries, showing how Blake is an ideal exemplar for understanding creativity in the digital age.

Computation and the Humanities

The Routledge Companion to Digital Humanities and Art History offers a broad

survey of cutting-edge intersections between digital technologies and the study of art history, museum practices, and cultural heritage. The volume focuses not only on new computational tools that have been developed for the study of artworks and their histories but also debates the disciplinary opportunities and challenges that have emerged in response to the use of digital resources and methodologies. Chapters cover a wide range of technical and conceptual themes that define the current state of the field and outline strategies for future development. This book offers a timely perspective on trans-disciplinary developments that are reshaping art historical research, conservation, and teaching. This book will be of interest to scholars in art history, historical theory, method and historiography, and research methods in education.

Defining the Humanities

This book offers a critical introduction to the core technologies underlying the Internet from a humanistic perspective. It provides a cultural critique of computing technologies, by exploring the history of computing and examining issues related to writing, representing, archiving and searching. The book raises awareness of, and calls for, the digital humanities to address the challenges posed by the linguistic and cultural divides in computing, the clash between communication and control, and the biases inherent in networked technologies. A common problem with publications in the Digital Humanities is the dominance of the Anglo-American perspective. While seeking to take a broader view, the book attempts to show how cultural bias can become an obstacle to innovation both in the methodology and practice of the Digital Humanities. Its central point is that no technological instrument is culturally unbiased, and that all too often the geography that underlies technology coincides with the social and economic interests of its producers. The alternative proposed in the book is one of a world in which variation, contamination and decentralization are essential instruments for the production and transmission of digital knowledge. It is thus necessary not only to have spaces where DH scholars can interact (such as international conferences, THATCamps, forums and mailing lists), but also a genuine sharing of technological know-how and experience. "This is a truly exceptional work on the subject of the digital.Students and scholars new to the field of digital humanities will find in this book a gentle introduction to the field, which I cannot but think would be good and perhaps even inspirational for them.Its history of the development of machines and programs and communities bent on using computers to advance science and research merely sets the stage for an insightful analysis of the role of the digital in the way both scholars and everyday people communicate and conceive of themselves and "others" in written forms - from treatises to credit card transactions." Peter Shillingsburg The Digital Humanist is not simply a translation of the Italian book L'umanista digitale (il Mulino 2010), but a new version tailored to an international audience through the improvement and expansion of the sections on social, cultural and ethical problems of the most widely used methodologies, resources and applications. TABLE OF CONTENTS // Preface: Digital Humanities at a Political Turn? by Geoffrey Rockwell / PART I: The Socio-Historical Roots - Chap. 1: Technology and the Humanities: A History of Interaction - Chap. 2: Internet, or The Humanistic Machine / PART II: Theoretical and Practical Dimensions - Chap. 3: Writing and Content Production - Chap. 4: Representing and Archiving - Chap. 5: Searching and Organizing / Conclusions: DH in a Global Perspective

Digital Humanities in the Library

In the past decade there has been an intense growth in the number of library publishing services supporting faculty and students. Unified by a commitment to both access and service, library publishing programs have grown from an early focus on backlist digitization to encompass publication of student works, textbooks, research data, as well as books and journals. This growing engagement with publishing is a natural extensions of the academic library's commitment to support the creation of and access to scholarship.

Interdisciplining Digital Humanities

In this broad-reaching, multi-disciplinary collection, leading scholars investigate how the digital medium has altered the way we read and write text. In doing so, it challenges the very notion of scholarship as it has traditionally been imagined. Incorporating scientific, socio-historical, materialist and theoretical approaches, this rich body of work explores topics ranging from how computers have affected our relationship to language, whether the book has become an obsolete object, the nature of online journalism, and the psychology of authorship. The essays offer a significant contribution to the growing debate on how digitization is shaping our collective identity, for better or worse. Text and Genre in Reconstruction will appeal to scholars in both the humanities and sciences and provides essential reading for anyone interested in the changing relationship between reader and text in the digital age.

Macroanalysis

'Defining Hinduism' focuses on what Hinduism is, what it has been, and what some have argued it should be. The oldest of the world religions, Hinduism presents a complex pantheon and system of beliefs. Far from being unchanging, Hinduism has, like any faith of duration, evolved in response to changing cultural, political and ideological demands. The book brings together some of the leading scholars working on South Asian religions today.

Humanities Computing

This book addresses the application of computing to cultural heritage and the discipline of Digital Humanities that formed around it. Digital Humanities research is transforming how the Human record can be transmitted, shaped, understood, questioned and imagined and it has been ongoing for more than 70 years. However, we have no comprehensive histories of its research trajectory or its disciplinary development. The authors make a first contribution towards remedying this by uncovering, documenting, and analysing a number of the social, intellectual and creative processes that helped to shape this research from the 1950s until the present day. By taking an oral history approach, this book explores questions like, among others, researchers' earliest memories of encountering computers and the factors that subsequently prompted them to use the computer in Humanities research. Computation and the Humanities will be an essential read for cultural and computing historians, digital humanists and those interested in developments

like the digitisation of cultural heritage and artefacts. This book is open access under a CC BY-NC 2.5 license

Disrupting the Digital Humanities

This collection of essays illustrates various pressures and concerns—both practical and theoretical—related to the study of print culture. Procedural difficulties range from doubts about the reliability of digitized resources to concerns with the limiting parameters of 'national' book history.

The Digital Humanist

In this volume, Matthew L. Jockers introduces readers to large-scale literary computing and the revolutionary potential of macroanalysis--a new approach to the study of the literary record designed for probing the digital-textual world as it exists today, in digital form and in large quantities. Using computational analysis to retrieve key words, phrases, and linguistic patterns across thousands of texts in digital libraries, researchers can draw conclusions based on quantifiable evidence regarding how literary trends are employed over time, across periods, within regions, or within demographic groups, as well as how cultural, historical, and societal linkages may bind individual authors, texts, and genres into an aggregate literary culture. Moving beyond the limitations of literary interpretation based on the "close-reading" of individual works, Jockers describes how this new method of studying large collections of digital material can help us to better understand and contextualize the individual works within those collections.

The Routledge Companion to Digital Humanities and Art History

How does technology impact research practices in the humanities? How does digitisation shape scholarly identity? How do we negotiate trust in the digital realm? What is scholarship, what forms can it take, and how does it acquire authority? This diverse set of essays demonstrate the importance of asking such questions, bringing together established and emerging scholars from a variety of disciplines, at a time when data is increasingly being incorporated as an input and output in humanities sources and publications. Major themes addressed include the changing nature of scholarly publishing in a digital age, the different kinds of 'gate-keepers' for scholarship, and the difficulties of effectively assessing the impact of digital resources. The essays bring theoretical and practical perspectives into conversation, offering readers not only comprehensive examinations of past and present discourse on digital scholarship, but tightly-focused case studies. This timely volume illuminates the different forces underlying the shifting practices in humanities research today, with especial focus on how humanists take ownership of, and are empowered by, technology in unexpected ways. Digital Technology and the Practices of Humanities Research is essential reading for scholars, students, and general readers interested in the changing culture of research practices in the humanities, and in the future of the digital humanities on the whole.

Digital Technology and the Practices of Humanities Research

This volume presents the state of the art in digital scholarly editing. Drawing together the work of established and emerging researchers, it gives pause at a crucial moment in the history of technology in order to offer a sustained reflection on the practices involved in producing, editing and reading digital scholarly editions—and the theories that underpin them. The unrelenting progress of computer technology has changed the nature of textual scholarship at the most fundamental level: the way editors and scholars work, the tools they use to do such work and the research questions they attempt to answer have all been affected. Each of the essays in Digital Scholarly Editing approaches these changes with a different methodological consideration in mind. Together, they make a compelling case for re-evaluating the foundation of the discipline—one that tests its assertions against manuscripts and printed works from across literary history, and the globe. The sheer breadth of Digital Scholarly Editing, along with its successful integration of theory and practice, help redefine a rapidly-changing field, as its firm grounding and future-looking ambit ensure the work will be an indispensable starting point for further scholarship. This collection is essential reading for editors, scholars, students and readers who are invested in the future of textual scholarship and the digital humanities.

Throughout

Digital Humanities is rapidly evolving as a significant approach to/method of teaching, learning and research across the humanities. This is a first-stop book for people interested in getting to grips with digital humanities whether as a student or a professor. The book offers a practical guide to the area as well as offering reflection on the main objectives and processes, including: Accessible introductions of the basics of Digital Humanities through to more complex ideas A wide range of topics from feminist Digital Humanities, digital journal publishing, gaming, text encoding, project management and pedagogy Contextualised case studies Resources for starting Digital Humanities such as links, training materials and exercises Doing Digital Humanities looks at the practicalities of how digital research and creation can enhance both learning and research and offers an approachable way into this complex, yet essential topic.

Social Reading

This Companion offers an extensive examination of how newtechnologies are changing the nature of literary studies, fromscholarly editing and literary criticism, to interactive fictionand immersive environments. A complete overview exploring the application of computing inliterary studies Includes the seminal writings from the field Focuses on methods and perspectives, new genres, formattingissues, and best practices for digital preservation Explores the new genres of hypertext literature, installations,gaming, and web blogs The Appendix serves as an annotated bibliography

Digital Humanities Pedagogy

This book provides an overview of various challenges and contemporary research activities in cultural heritage information focusing particularly on the cultural

heritage content types, their characteristic and digitization challenges; cultural heritage content organization and access issues; users and usability as well as various policy and sustainability issues associated with digital cultural heritage information systems and services. Cultural Heritage Information, the first book in the peer-reviewed i-Research series, contains eleven chapters that have been contributed by seventeen leading academics from six countries. The book begins with an introductory chapter that provides a brief overview of the topic of digital cultural heritage information with the subsequent chapters addressing specific issues and research activities in this topic. The ordering of the chapters moves from scene setting on policies and infrastructures, through considerations of interaction, access and objects, through to concrete system implementations. The book concludes by looking forward to issues around sustainability, in the widest sense, that are necessary to think about in order to maximize the availability and longevity of our digital cultural heritage. The key topics covered are: - Managing digital cultural heritage information - Digital humanities and digital cultural heritage (alt-history and future directions) - Management of cultural heritage information: policies and practices - Cultural heritage information: artefacts and digitization technologies - Metadata in cultural contexts – from manga to digital archives in linked open data environment - Managing cultural heritage: information systems architecture - Cultural heritage information users and usability - A framework for classifying and comparing interactions in cultural heritage information systems - Semantic access and exploration in cultural heritage digital libraries - Supporting exploration and use of digital cultural heritage materials: the PATHS perspective - Cultural heritage information services: sustainability issues. Readership: This will be essential reading for researchers in Information Science specifically in the areas of digital libraries, digital humanities and digital culture. It will also be useful for practitioners and students in these areas who want to know the different research issues and challenges and learn how they have been handled in course of various research projects in these areas.

Digital Rhetoric

IDH Religion provides a series of short introductions to specific areas of study at the intersections of digital humanities and religion, offering an overview of current methodologies, techniques, tools, and projects as well as defining challenges and opportunities for further research. This volume explores DH and Buddhism in four sections: Theory and Method; Digital Conservation, Preservation and Archiving; Digital Analysis; Digital Resources. It covers themes such as language processing, digital libraries, online lexicography, and ethnographic methods.

Doing Digital Humanities

This Companion offers a thorough, concise overview of the emerging field of humanities computing. Contains 37 original articles written by leaders in the field. Addresses the central concerns shared by those interested in the subject. Major sections focus on the experience of particular disciplines in applying computational methods to research problems; the basic principles of humanities computing; specific applications and methods; and production, dissemination and archiving. Accompanied by a website featuring supplementary materials, standard readings in the field and essays to be included in future editions of the Companion.

Electronic Legal Deposit

This cutting-edge and comprehensive introduction to digital humanities explains the scope of the discipline and state of the art and provides a wide-ranging insight into emerging topics and avenues of research. Each chapter interweaves the expert commentary of leading academics with analysis of current research and practice, exploring the possibilities and challenges that occur when culture and digital technologies intersect. International case studies of projects ranging from crowdsourced manuscript transcription to computational reconstruction of frescoes are included in each chapter, providing a wealth of information and inspiration. QR codes within each chapter link to a dedicated website where additional content, such as further case studies, is located. Key topics covered include: • studying users and readers • social media and crowdsourcing • digitization and digital resources • image processing in the digital humanities • 3D recording and museums • electronic text and text encoding • book history, texts and digital editing • open access and online teaching of digital humanities • institutional models for digital humanities. Readership: This is an essential practical guide for academics, researchers, librarians and professionals involved in the digital humanities. It will also be core reading for all humanities students and those taking courses in the digital humanities in particular.

A Companion to Digital Literary Studies

The latest installment of a digital humanities bellwether Contending with recent developments like the shocking 2016 U.S. Presidential election, the radical transformation of the social web, and passionate debates about the future of data in higher education, Debates in the Digital Humanities 2019 brings together a broad array of important, thought-provoking perspectives on the field's many sides. With a wide range of subjects including gender-based assumptions made by algorithms, the place of the digital humanities within art history, data-based methods for exhuming forgotten histories, video games, three-dimensional printing, and decolonial work, this book assembles a who's who of the field in more than thirty impactful essays. Contributors: Rafael Alvarado, U of Virginia; Taylor Arnold, U of Richmond; James Baker, U of Sussex; Kathi Inman Berens, Portland State U; David M. Berry, U of Sussex; Claire Bishop, The Graduate Center, CUNY; James Coltrain, U of Nebraska–Lincoln; Crunk Feminist Collective; Johanna Drucker, U of California–Los Angeles; Jennifer Edmond, Trinity College; Marta Effinger-Crichlow, New York City College of Technology–CUNY; M. Beatrice Fazi, U of Sussex; Kevin L. Ferguson, Queens College–CUNY; Curtis Fletcher, U of Southern California; Neil Fraistat, U of Maryland; Radhika Gajjala, Bowling Green State U; Michael Gavin, U of South Carolina; Andrew Goldstone, Rutgers U; Andrew Gomez, U of Puget Sound; Elyse Graham, Stony Brook U; Brian Greenspan, Carleton U; John Hunter, Bucknell U; Steven J. Jackson, Cornell U; Collin Jennings, Miami U; Lauren Kersey, Saint Louis U; Kari Kraus, U of Maryland; Seth Long, U of Nebraska, Kearney; Laura Mandell, Texas A&M U; Rachel Mann, U of South Carolina; Jason Mittell, Middlebury College; Lincoln A. Mullen, George Mason U; Trevor Muñoz, U of Maryland; Safiya Umoja Noble, U of Southern California; Jack Norton, Normandale Community College; Bethany Nowviskie, U of Virginia; Élika Ortega, Northeastern U; Marisa Parham, Amherst College; Jussi Parikka, U of Southampton; Kyle Parry, U of California, Santa Cruz; Brad Pasanek, U of Virginia; Stephen Ramsay, U of

Nebraska–Lincoln; Matt Ratto, U of Toronto; Katie Rawson, U of Pennsylvania; Ben Roberts, U of Sussex; David S. Roh, U of Utah; Mark Sample, Davidson College; Moacir P. de Sá Pereira, New York U; Tim Sherratt, U of Canberra; Bobby L. Smiley, Vanderbilt U; Lauren Tilton, U of Richmond; Ted Underwood, U of Illinois, Urbana-Champaign; Megan Ward, Oregon State U; Claire Warwick, Durham U; Alban Webb, U of Sussex; Adrian S. Wisnicki, U of Nebraska–Lincoln.

Cultural Heritage Information

"Think of this as 'The Thinking Man's Bloom' or 'The Thinking Woman's Closing of the American Mind.' It takes up debates about education and reasons about them, where Bloom often only blasted away. . . . This is one of the more helpful recent statements of the case for the classics, accompanied by rather venturesome curricular suggestions." --Christian Century "His exciting readable book calls for a return to a study of the classics--and of the Renaissance poets and scholars, like Petrarch, who rediscovered the classics." --Michael Dirda, Washington Post Book World " . . . a splendid statement bringing together in a careful and coherent way the prospects for a solid humanities curriculum." --Ernest L. Boyer Ten years ago when this book was first published it was called Education's Great Amnesia: Reconsidering the Humanities from Petrarch to Freud. It is being reissued now in a second edition with a different title for a new generation of readers who cannot have forgotten what they never knew. What are the humanities? Can we agree on a core curriculum of humanistic studies? Robert Proctor answers these questions in a provocative, readable book.

Debates in the Digital Humanities 2019

This collection of short expository, critical and speculative texts offers a field guide to the cultural, political, social and aesthetic impact of software. Experts from a range of disciplines each take a key topic in software and the understanding of software, such as algorithms and logical structures.

Energy Humanities

Contemporary developments in the book publishing industry are changing the system as we know it. Changes in established understandings of authorship and readership are leading to new business models in line with the postulates of Web 2.0. Socially networked authorship, book production and reading are among the social and discursive practices starting to define this emerging system. Websites offering socially networked, collaborative and shared reading are increasingly important. Social Reading maps socially networked reading within the larger framework of a changing conception of books and reading. This book is structured into chapters covering topics in: social reading and a new conception of the book; an evaluation of social reading platforms; an analysis of social reading applications; the personalization of system contents; reading in the Cloud and the development of new business models; and Open Access e-books. Discusses social reading as an emerging tendency involving authors, readers, librarians, publishers, and other industry professionals Describes how the way we read is changing Presents ways in which the major players in the digital content industry are

developing specific applications to foster socially networked reading

Digital Humanities and Buddhism

This reader brings together the essential readings that have emerged in Digital Humanities. It provides a historical overview of how the term 'Humanities Computing' developed into the term 'Digital Humanities', and highlights core readings which explore the meaning, scope, and implementation of the field. To contextualize and frame each included reading, the editors and authors provide a commentary on the original piece. There is also an annotated bibliography of other material not included in the text to provide an essential list of reading in the discipline.

Defining Digital Humanities

Humanities Computing provides a rationale for a computing practice that is of and for as well as in the humanities and the interpretative social sciences. It engages philosophical, historical, ethnographic and critical perspectives to show how computing helps us fulfil the basic mandate of the humane sciences to ask ever better questions of the most challenging kind. It strengthens current practice by stimulating debate on the role of the computer in our intellectual life, and outlines an agenda for the field to which individual scholars across the humanities can contribute.

Software Studies

How to interpret and critique digital arts, in theory and in practice.

Debates in the Digital Humanities

In a series of essays, 34 influential researchers look at how the proliferation of computers and technology has and will affect culture and the arts.

William Blake and the Digital Humanities

"The essays in this collection offer a timely intervention in digital humanities scholarship, bringing together established and emerging scholars from a variety of humanities disciplines across the world. The first section offers views on the practical realities of teaching digital humanities at undergraduate and graduate levels, presenting case studies and snapshots of the authors' experiences alongside models for future courses and reflections on pedagogical successes and failures. The next section proposes strategies for teaching foundational digital humanities methods across a variety of scholarly disciplines, and the book concludes with wider debates about the place of digital humanities in the academy, from the field's cultural assumptions and social obligations to its political visions." (4e de couverture).

Rogue Archives

How is academia portrayed in children's literature? This Element ambitiously surveys fictional professors in texts marketed towards children, who are overwhelmingly white and male, tending to be elderly scientists. Professors fall into three stereotypes: the vehicle to explain scientific facts, the baffled genius, and the evil madman. By the late twentieth century, the stereotype of the male, mad, muddlehead, called Professor SomethingDumb, is formed in humorous yet pejorative fashion. This Element provides a publishing history of the role of academics in children's literature, questioning the book culture which promotes the enforcement of stereotypes regarding intellectual expertise in children's media. This title is also available, with additional material, as Open Access.

ROMANCE ACTION & ADVENTURE MYSTERY & THRILLER BIOGRAPHIES & HISTORY CHILDREN'S YOUNG ADULT FANTASY HISTORICAL FICTION HORROR LITERARY FICTION NON-FICTION SCIENCE FICTION