Learn Ruby The Hard Way Ebook Zed Shaw

Practical Object-Oriented DesignLearn Ruby the Hard WayLearn to ProgramDomain-driven DesignLearning PythonRuby on RailsThe Book of RubyEveryday Scripting with RubyLearn Ruby the Hard WayRuby on Rails TutorialEmerald StreetLearn Python the Hard WayLearning RubyEloquent RubyThe Wonderful Wizard of OzMongrel (Digital Shortcut)Last Second in DallasSucculentsLearn Ruby on Rails for Web DevelopmentImpractical Python ProjectsLearn Python 3 the Hard WayThe Rails 3 WayThe Ruby WayRuby by ExampleLearn C the Hard WayLearn Ruby Programming by ExamplesRuby on Rails 3 TutorialI Know Why the Caged Bird SingsWhy's (Poignant) Guide to RubyMatters ComputationalThe Ruby WorkshopProgramming RubyHead First RubyThe Well-Grounded RubyistThe The Ruby WorkshopAgile Web Development with Rails 6Rails Crash CourseLearn Ruby the Hard WayBeginning RubyProgramming Python

Practical Object-Oriented Design

Printed in full color. For this new edition of the best-selling Learn to Program, Chris Pine has taken a good thing and made it even better. First, he used the feedback from hundreds of reader e-mails to update the content and make it even clearer. Second, he updated the examples in the book to use the latest stable version of Ruby, and also to use code that looks more like real-world Ruby code, so that people who have just learned to program will be more familiar with common Ruby techniques. Not only does the Second Edition now include answers to all of the exercises, it includes them twice. First you'll find the "how you could do it" answers, using the techniques you've learned up to that point in the book. Next you'll see "how Chris Pine would do it": answers using more advanced Ruby techniques, to whet your appetite as well as providing sort of a "Rosetta Stone" for more elegant solutions. Computers are everywhere, on every desk, in your iPod, cell phone, and PDA. To live well in the 21st century, you need to know how to make computers do things. And to really make computers do what you want, you have to learn to program. Fortunately, that's easier now than ever before. Chris Pine's book will teach you how to program. You'll learn to use your computer better, to get it to do what you want it to do. Starting with small, simple one-line programs to calculate your age in seconds, you'll see how to advance to fully structured, real programs. You'll learn the same technology used to drive modern dynamic websites and large, professional applications. It's now easier to learn to write your own computer software than it has ever been before. Now everyone can learn to write programs for themselves---no previous experience is necessary. Chris takes a thorough, but light-hearted approach that teaches you how to program with a minimum of fuss or bother. Printed in full color.

Learn Ruby the Hard Way

The Rails™ 3 Way is a comprehensive resource that digs into the new features in Rails 3 and perhaps more importantly, the rationale behind them. —Yehuda Katz, Rails Core The Bible for Ruby on Rails Application Development Ruby on Rails strips complexity from the development process, enabling professional developers to focus on what matters most: delivering business value via clean and maintainable

code. The Rails™ 3 Way is the only comprehensive, authoritative guide to delivering production-quality code with Rails 3. Pioneering Rails expert Obie Fernandez and a team of leading experts illuminate the entire Rails 3 API, along with the idioms, design approaches, and libraries that make developing applications with Rails so powerful. Drawing on their unsurpassed experience and track record, they address the real challenges development teams face, showing how to use Rails 3 to maximize your productivity. Using numerous detailed code examples, the author systematically covers Rails 3 key capabilities and subsystems, making this book a reference that you will turn to again and again. He presents advanced Rails programming techniques that have been proven effective in day-to-day usage on dozens of production Rails systems and offers important insights into behavior-driven development and production considerations such as scalability. Dive deep into the Rails 3 codebase and discover why Rails is designed the way it is—and how to make it do what you want it to do. This book will help you Learn what's new in Rails 3 Increase your productivity as a web application developer Realize the overall joy in programming with Rails Leverage Rails' powerful capabilities for building REST-compliant APIs Drive implementation and protect long-term maintainability using RSpec Design and manipulate your domain layer using Active Record Understand and program complex program flows using Action Controller Master sophisticated URL routing concepts Use Ajax techniques via Rails 3 support for unobtrusive JavaScript Learn to extend Rails with popular gems and plugins, and how to write your own Extend Rails with the best third-party plug-ins and write your own Integrate email services into your applications with Action Mailer Improve application responsiveness with background processing Create your own non-Active Record domain classes using Active Model Master Rails' utility classes and extensions in Active Support

Learn to Program

For more than a decade, Ruby developers have turned to The Ruby Way for reliable "how-to" guidance on effective Ruby programming. Now, Hal Fulton and André Arko have thoroughly updated this classic guide to cover new language enhancements and developers' experiences through Ruby 2.1. The new edition illuminates Ruby 2.1 through 400+ examples, each answering the question: "How do I do this in Ruby?" For each example, they present both a task description and realistic technical constraints. Next, they walk step-by-step through presenting one good solution, offering detailed explanations to promote deeper understanding. Conveniently organized by topic, The Ruby Way, Third Edition makes it easier than ever to find the specific solution you want—and to write better code by reflecting Ruby's unique philosophy and spirit. Coverage includes Ruby 2.1 overview: terminology, philosophy, and basic principles Best practices for strings and regular expressions Efficiently internationalizing your code Performing calculations (including trigonometry, calculus, statistics, and time/date calculations) Working with "Rubyesque" objects such as symbols and ranges Using arrays, hashes, stacks, queues, trees, graphs, and other data structures Efficiently storing data with YAML, JSON, and SQLite3 Leveraging object-oriented and dynamic features, from multiple constructors to program inspection Building GUIs with Shoes 4, Ruby/Tk, Ruby/GTK3, QtRuby, and other toolkits Improving thread performance by understanding Ruby's synchronization methods and avoiding its pitfalls Automating system administration with Ruby Data formats: JSON, XML, RSS, Atom,

RMagick, PDF, and more Testing and debugging with RSpec, Minitest, Cucumber, byebug, and pry Measuring Ruby program performance Packaging and distributing code, and managing dependencies with Bundler Network programming: clients, time servers, POP, SMTP, IMAP, Open-URI Web applications: HTTP servers, Rails, Sinatra, HTML generation, and more Writing distributed Ruby software with drb Choosing modern development tools that maximize your productivity All source code for this book may be downloaded at www.rubyhacker.com. informit.com/aw informit.com/ruby rubyhacker.com/therubyway therubyway.io

Domain-driven Design

Travel to the land of Oz with Dorothy and find out what inspired the forthcoming film blockbuster Oz: The Great and Powerful

Learning Python

On December 8, 2013, US President Barack Obama "asked every American to give it a shot to learn to code" (watch it here), kicking off the Hour of Code campaign for Computer Science Education Week 2013. "Learning these skills isn't just important for your future, it's important for our country's future," President Obama said. The message is clear: coding (aka. programming) is an important skill for this Information Age, and many will agree. Some might wonder: there are many "how to program" books, why another one? A typical how-to-program book will go through the programming concepts, syntax and followed by demonstrations with simple examples. I have read dozens of them (for different programming languages) and taught this way at universities. It was not an effective approach. It is more like a teacher dumping knowledge upon students. I believe a better way is to engage students in doing carefully selected programming exercises and guiding them solving interesting and useful computer programs. New programming concepts are introduced gradually. I put this into practices by teaching my 12-year old daughter Courtney. This book is the outcome of the journey.

Ruby on Rails

You Will Learn Ruby! Zed Shaw has perfected the world's best system for learning Ruby. Follow it and you will succeed–just like the hundreds of thousands of beginners Zed has taught to date! You bring the discipline, commitment, and persistence; the author supplies everything else. In Learn Ruby the Hard Way, Third Edition , you'll learn Ruby by working through 52 brilliantly crafted exercises. Read them. Type their code precisely. (No copying and pasting!) Fix your mistakes. Watch the programs run. As you do, you'll learn how software works; what good programs look like; how to read, write, and think about code; and how to find and fix your mistakes using tricks professional programmers use. Most importantly, you'll learn the following, which you need to start writing excellent Ruby software of your own: • Installing your Ruby environment • Organizing and writing code • Ruby symbols and keywords • Basic mathematics • Variables and printing • Strings and text • Interacting with users • Working with files • Using and creating functions • Looping and logic • Arrays and elements • Hashmaps • Program design • Object-oriented programming • Inheritance and composition • Modules, classes,

and objects • Project "skeleton" directories • Debugging and automated testing • Advanced user input • Text processing • Basic game development • Basic web development It'll Be Hard At First. But Soon, You'll Just Get It–And That Will Feel Great! This tutorial will reward you for every minute you put into it. Soon, you'll know one of the world's most powerful, popular programming languages. You'll be a Ruby programmer. Watch Zed, too! The accompanying DVD contains 5+ hours of passionate, powerful teaching: a complete Ruby video course! Zed Shaw is an avid guitar player, programmer, and writer whose books teach people all over the world how to write software. His book Learn Python the Hard Way has been read by millions of people around the world. His software has been used by many large and small companies. His essays are often quoted and read by members of many geek communities. He is an entertaining and lively writer, who is sure to keep you laughing and make you think.

The Book of Ruby

Here is a book as joyous and painful, as mysterious and memorable, as childhood itself. I Know Why the Caged Bird Sings captures the longing of lonely children, the brute insult of bigotry, and the wonder of words that can make the world right. Maya Angelou's debut memoir is a modern American classic beloved worldwide. Sent by their mother to live with their devout, self-sufficient grandmother in a small Southern town, Maya and her brother, Bailey, endure the ache of abandonment and the prejudice of the local "powhitetrash." At eight years old and back at her mother's side in St. Louis, Maya is attacked by a man many times her age—and has to live with the consequences for a lifetime. Years later, in San Francisco, Maya learns that love for herself, the kindness of others, her own strong spirit, and the ideas of great authors ("I met and fell in love with William Shakespeare") will allow her to be free instead of imprisoned. Poetic and powerful, I Know Why the Caged Bird Sings will touch hearts and change minds for as long as people read. "I Know Why the Caged Bird Sings liberates the reader into life simply because Maya Angelou confronts her own life with such a moving wonder, such a luminous dignity."—James Baldwin From the Paperback edition.

Everyday Scripting with Ruby

The Complete Guide to Writing Maintainable, Manageable, Pleasing, and Powerful Object-Oriented Applications Object-oriented programming languages exist to help you create beautiful, straightforward applications that are easy to change and simple to extend. Unfortunately, the world is awash with object-oriented (OO) applications that are difficult to understand and expensive to change. Practical Object-Oriented Design, Second Edition, immerses you in an OO mindset and teaches you powerful, real-world, object-oriented design techniques with simple and practical examples. Sandi Metz demonstrates how to build new applications that can "survive success" and repair existing applications that have become impossible to change. Each technique is illustrated with extended examples in the easy-to-understand Ruby programming language, all downloadable from the companion website, poodr.com. Fully updated for Ruby 2.5, this guide shows how to Decide what belongs in a single class Avoid entangling objects that should be kept separate Define flexible interfaces among objects Reduce programming overhead costs with duck typing Successfully apply inheritance Build objects via

composition Whatever your previous object-oriented experience, this concise guide will help you achieve the superior outcomes you're looking for. Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

Learn Ruby the Hard Way

"Ruby on Rails™ 3 Tutorial: Learn Rails by Example by Michael Hartl has become a must read for developers learning how to build Rails apps." —Peter Cooper, Editor of Ruby Inside Using Rails 3, developers can build web applications of exceptional elegance and power. Although its remarkable capabilities have made Ruby on Rails one of the world's most popular web development frameworks, it can be challenging to learn and use. Ruby on Rails™ 3 Tutorial is the solution. Leading Rails developer Michael Hartl teaches Rails 3 by guiding you through the development of your own complete sample application using the latest techniques in Rails web development. Drawing on his experience building RailsSpace, Insoshi, and other sophisticated Rails applications, Hartl illuminates all facets of design and implementation—including powerful new techniques that simplify and accelerate development. You'll find integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, JavaScript, and SQL skills you'll need when developing web applications. Hartl explains how each new technique solves a real-world problem, and he demonstrates this with bite-sized code that's simple enough to understand, yet novel enough to be useful. Whatever your previous web development experience, this book will guide you to true Rails mastery. This book will help you Install and set up your Rails development environment Go beyond generated code to truly understand how to build Rails applications from scratch Learn Test Driven Development (TDD) with RSpec Effectively use the Model-View-Controller (MVC) pattern Structure applications using the REST architecture Build static pages and transform them into dynamic ones Master the Ruby programming skills all Rails developers need Define high-quality site layouts and data models Implement registration and authentication systems, including validation and secure passwords Update, display, and delete users Add social features and microblogging, including an introduction to Ajax Record version changes with Git and share code at GitHub Simplify application deployment with Heroku

Ruby on Rails Tutorial

Emerald Street

What will you learn from this book? What's all the buzz about this Ruby language? Is it right for you? Well, ask yourself: are you tired of all those extra declarations, keywords, and compilation steps in your other language? Do you want to be a more productive programmer? Then you'll love Ruby. With this unique hands-on learning experience, you'll discover how Ruby takes care of all the details for you, so you can simply have fun and get more done with less code. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Ruby uses a visually rich format to engage your mind, rather than a text-heavy approach to put you to sleep. Why waste your time struggling

with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

Learn Python the Hard Way

Cut through the noise and get real results with a step-by-step approach to learning Ruby programming. Key Features Ideal for the Ruby beginner who is getting started with Ruby for the first time A complete Ruby tutorial with exercises and activities that help build key skills Structured to let you progress at your own pace, on your own terms Use your physical copy to redeem free access to the online interactive edition Book Description You already know you want to learn Ruby, and the smarter way to learn Ruby 2.X is to learn by doing. The Ruby Workshop focuses on building up your practical skills so that you can kick-start your career as a developer and rapidly prototype applications. You'll learn from real examples that lead to real results. Throughout The Ruby Workshop, you'll take an engaging step-by-step approach to understanding the Ruby language. You won't have to sit through any unnecessary theory. If you're short on time you can jump into a single exercise each day or spend an entire weekend learning about metaprogramming. It's your choice. Learning on your terms, you'll build up and reinforce key skills in a way that feels rewarding. Every physical copy of The Ruby Workshop unlocks access to the interactive edition. With videos detailing all exercises and activities, you'll always have a guided solution. You can also benchmark yourself against assessments, track progress, and receive content updates. You'll even earn a secure credential that you can share and verify online upon completion. It's a premium learning experience that's included with your printed copy. To redeem, follow the instructions located at the start of your Ruby book. Fast-paced and direct, The Ruby Workshop is the ideal companion for Ruby beginners. You'll build and iterate on your Ruby code like a software developer, learning along the way. This process means that you'll find that your new skills stick, embedded as best practice. A solid foundation for the years ahead. What you will learn Get to grips with the fundamentals of Ruby object-oriented programming Understand common Ruby patterns to help minimize and easily maintain code Explore ways to fetch, process, and output external data Discover ways to work with public APIs and create reusable RubyGems Keep your development process bug-free with various testing methods Explore how to host applications on cloud application platforms like Heroku Who this book is for Our goal at Packt is to help you be successful, in whatever it is you choose to do. The Ruby Workshop is an ideal Ruby tutorial for the Ruby beginner who is just getting started. Pick up a Workshop today, and let Packt help you develop skills that stick with you for life.

Learning Ruby

You don't have to know everything about a car to drive one, and you don't need to know everything about Ruby to start programming with it. Written for both experienced and new programmers alike, Learning Ruby is a just-get-in-and-drive book -- a hands-on tutorial that offers lots of Ruby programs and lets you know how and why they work, just enough to get you rolling down the road. Interest in Ruby stems from the popularity of Rails, the web development framework that's attracting new devotees and refugees from Java and PHP. But there are plenty of other uses for this versatile language. The best way to learn is to just try the code!

You'll find examples on nearly every page of this book that you can imitate and hack. Briefly, this book: Outlines many of the most important features of Ruby Demonstrates how to use conditionals, and how to manipulate strings in Ruby. Includes a section on regular expressions Describes how to use operators, basic math, functions from the Math module, rational numbers, etc. Talks you through Ruby arrays, and demonstrates hashes in detail Explains how to process files with Ruby Discusses Ruby classes and modules (mixins) in detail, including a brief introduction to object-oriented programming (OOP) Introduces processing XML, the Tk toolkit, RubyGems, reflection, RDoc, embedded Ruby, metaprogramming, exception handling, and other topics Acquaints you with some of the essentials of Rails, and includes a short Rails tutorial. Each chapter concludes with a set of review questions, and appendices provide you with a glossary of terms related to Ruby programming, plus reference material from the book in one convenient location. If you want to take Ruby out for a drive, Learning Ruby holds the keys.

Eloquent Ruby

You Will Learn Python! Zed Shaw has perfected the world's best system for learning Python. Follow it and you will succeed-just like the hundreds of thousands of beginners Zed has taught to date! You bring the discipline, commitment, and persistence; the author supplies everything else. In Learn Python the Hard Way, Third Edition, you'll learn Python by working through 52 brilliantly crafted exercises. Read them. Type their code precisely. (No copying and pasting!) Fix your mistakes. Watch the programs run. As you do, you'll learn how software works; what good programs look like; how to read, write, and think about code; and how to find and fix your mistakes using tricks professional programmers use. Most importantly, you'll learn the following, which you need to start writing excellent Python software of your own: Installing a complete Python environment Organizing and writing code Basic mathematics Variables Strings and text Interacting with users Working with files Looping and logic Data structures using lists and dictionaries Program design Object-oriented programming Inheritance and composition Modules, classes, and objects Python packaging Debugging Automated testing Basic game development Basic web development It'll be hard at first. But soon, you'll just get it-and that will feel great! This tutorial will reward you for every minute you put into it. Soon, you'll know one of the world's most powerful, popular programming languages. You'll be a Python programmer. Watch Zed, too! The accompanying DVD contains 5+ hours of passionate, powerful teaching: a complete Python video course!

The Wonderful Wizard of Oz

This is the eBook version of the printed book. This short cut is an introduction and guide to Mongrel, a fast, versatile RubyWeb server. If you build or manage Web applications, this will be a usefulreference as you set up and use Mongrel in your development and productionenvironments, as well as a handbook for how you can extend Mongrel to suityour own needs. In addition to covering how to use and extend Mongrel, we also review anumber of topics that we consider "Best Practices" for modern software development,deployment, and performance testing. We discuss these in thecontext of using Mongrel, but they should be considered applicable to anysoftware project. Our own work has always benefited

from seeing the techniquesof others, so we hope that sharing the experience, approach, andphilosophy that went into designing and developing Mongrel will be interesting and helpful for your own pursuits. Section 1: What This Short Cut Covers 4 Section 2: Introduction 6 Section 3: Getting Started 13 Section 4: Configurations 20 Section 5: Production Deployment 37 Section 6: Extending Mongrel 60 Section 7: Debugging 79 Section 8: Performance 90 Section 9: Security 96 Resources 103 Acknowledgments 105 About the Authors 106

Mongrel (Digital Shortcut)

A guide to Python, the object-oriented scripting language, discusses the use of Python in Internet and web programming; address Python's C intergration tools; and features many examples that expand as new topics are introduced. Original. (Intermediate/Advanced)

Last Second in Dallas

You Will Learn C! Zed Shaw has crafted the perfect course for the beginning C programmer eager to advance their skills in any language. Follow it and you will learn the many skills early and junior programmers need to succeed–just like the hundreds of thousands of programmers Zed has taught to date! You bring discipline, commitment, persistence, and experience with any programming language; the author supplies everything else. In Learn C the Hard Way , you'll learn C by working through 52 brilliantly crafted exercises. Watch Zed Shaw's teaching video and read the exercise. Type his code precisely. (No copying and pasting!) Fix your mistakes. Watch the programs run. As you do, you'll learn what good, modern C programs look like; how to think more effectively about code; and how to find and fix mistakes far more efficiently. Most importantly, you'll master rigorous defensive programming techniques, so you can use any language to create software that protects itself from malicious activity and defects. Through practical projects you'll apply what you learn to build confidence in your new skills. Shaw teaches the key skills you need to start writing excellent C software, including Setting up a C environment Basic syntax and idioms Compilation, make files, and linkers Operators, variables, and data types Program control Arrays and strings Functions, pointers, and structs Memory allocation I/O and files Libraries Data structures, including linked lists, sort, and search Stacks and queues Debugging, defensive coding, and automated testing Fixing stack overflows, illegal memory access, and more Breaking and hacking your own C code It'll Be Hard at First. But Soon, You'll Just Get It–And That Will Feel Great! This tutorial will reward you for every minute you put into it. Soon, you'll know one of the world's most powerful programming languages. You'll be a C programmer.

Succulents

Impractical Python Projects is a collection of fun and educational projects designed to entertain programmers while enhancing their Python skills. It picks up where the complete beginner books leave off, expanding on existing concepts and introducing new tools that you'll use every day. And to keep things interesting, each project includes a zany twist featuring historical incidents, pop culture

references, and literary allusions. You'll flex your problem-solving skills and employ Python's many useful libraries to do things like: - Help James Bond crack a high-tech safe with a hill-climbing algorithm - Write haiku poems using Markov Chain Analysis - Use genetic algorithms to breed a race of gigantic rats - Crack the world's most successful military cipher using cryptanalysis - Derive the anagram, "I am Lord Voldemort" using linguistical sieves - Plan your parents' secure retirement with Monte Carlo simulation - Save the sorceress Zatanna from a stabby death using palingrams - Model the Milky Way and calculate our odds of detecting alien civilizations - Help the world's smartest woman win the Monty Hall problem argument - Reveal Jupiter's Great Red Spot using optical stacking - Save the head of Mary, Queen of Scots with steganography - Foil corporate security with invisible electronic ink Simulate volcanoes, map Mars, and more, all while gaining valuable experience using free modules like Tkinter, matplotlib, Cprofile, Pylint, Pygame, Pillow, and Python-Docx. Whether you're looking to pick up some new Python skills or just need a pick-me-up, you'll find endless educational, geeky fun with Impractical Python Projects.

Learn Ruby on Rails for Web Development

There may be no better way to learn how to program than by dissecting real, representative examples written in your language of choice. Ruby by Example analyzes a series of Ruby scripts, examining how the code works, explaining the concepts it illustrates, and showing how to modify it to suit your needs. Baird's examples demonstrate key features of the language (such as inheritance, encapsulation, higher-order functions, and recursion), while simultaneously solving difficult problems (such as validating XML, creating a bilingual program, and creating command-line interfaces). Each chapter builds upon the previous, and each key concept is highlighted in the margin to make it easier for you to navigate the book. You'll learn how to: –Use the interactive Ruby shell (irb) to learn key features of the language –Extend Ruby using RubyGems, the Ruby package manager –Create numerical utilities, as well as utilities that process and analyze HTML/XML –Implement purely functional and metaprogramming techniques to save time and effort –Optimize, profile, and test your code to make sure that it not only does its job, but does it well –Create web applications using Rails Ruby is the fastest growing programming language today, and for good reason: its elegant syntax and readable code make for prolific and happy programmers. But it can be difficult to understand and implement without a little help. Ruby by Example shows you how to take advantage of Ruby as you explore Ruby's fundamental concepts in action.

Impractical Python Projects

Learn Python 3 the Hard Way

Learning Ruby on Rails has never been this fast and easy, or fun! Veteran Codemy.com programmer John Elder walks you step by step through the ins and outs of Rails for Web Development. Written for the absolute beginner, you don't need any programming experience to dive in and get started with this book. Follow

along as John builds a Pinterest-style website from start to finish that allows people to sign up, log in and out, edit their profile, upload images to the database and style those images on the screen. By the end, you'll be well on your way to becoming a professional Ruby on Rails coder!

The Rails 3 Way

This book provides algorithms and ideas for computationalists. Subjects treated include low-level algorithms, bit wizardry, combinatorial generation, fast transforms like the Fourier transform, and fast arithmetic for both real numbers and finite fields. Various optimization techniques are described and the actual performance of many given implementations is examined. The focus is on material that does not usually appear in textbooks on algorithms. The implementations are done in C++ and the GP language, written for POSIX-compliant platforms such as the Linux and BSD operating systems.

The Ruby Way

Covers the features of Ruby, including such topics as strings, class hierarchies, arrays and hashes, loops, methods, exception handling, symbols, YAML, and debugging.

Ruby by Example

From the first rap battles in Seattle's Central District to the Grammy stage, hip hop has shaped urban life and the music scene of the Pacific Northwest for more than four decades. In the early 1980s, Seattle's hip-hop artists developed a community-based culture of stylistic experimentation and multiethnic collaboration. Emerging at a distance from the hip-hop centers of New York City and Los Angeles, Seattle's most famous hip-hop figures, Sir Mix-A-Lot and Macklemore, found mainstream success twenty years apart by going directly against the grain of their respective eras. In addition, Seattle has produced a two-time world-champion breaking crew, globally renowned urban clothing designers, an international hip-hop magazine, and influential record producers. In Emerald Street, Daudi Abe chronicles the development of Seattle hip hop from its earliest days, drawing on interviews with artists and journalists to trace how the elements of hip hop—rapping, DJing, breaking, and graffiti—flourished in the Seattle scene. He shows how Seattle hip-hop culture goes beyond art and music, influencing politics, the relationships between communities of color and law enforcement, the changing media scene, and youth outreach and educational programs. The result is a rich narrative of a dynamic and influential force in Seattle music history and beyond.

Learn C the Hard Way

A tutorial and reference to the object-oriented programming language for beginning to experienced programmers, updated for version 1.8, describes the language's structure, syntax, and operation, and explains how to build applications. Original. (Intermediate)

Learn Ruby Programming by Examples

Get a comprehensive, in-depth introduction to the core Python language with this hands-on book. Based on author Mark Lutz's popular training course, this updated fifth edition will help you quickly write efficient, high-quality code with Python. It's an ideal way to begin, whether you're new to programming or a professional developer versed in other languages. Complete with quizzes, exercises, and helpful illustrations, this easy-to-follow, self-paced tutorial gets you started with both Python 2.7 and 3.3— the latest releases in the 3.X and 2.X lines—plus all other releases in common use today. You'll also learn some advanced language features that recently have become more common in Python code. Explore Python's major built-in object types such as numbers, lists, and dictionaries Create and process objects with Python statements, and learn Python's general syntax model Use functions to avoid code redundancy and package code for reuse Organize statements, functions, and other tools into larger components with modules Dive into classes: Python's object-oriented programming tool for structuring code Write large programs with Python's exception-handling model and development tools Learn advanced Python tools, including decorators, descriptors, metaclasses, and Unicode processing

Ruby on Rails 3 Tutorial

The Ruby Workshop equips you with the real-world skills that you can apply to your own web application development projects. Whether you want to create a web application, write simple scripts, manipulate data, or just learn the basics of object-oriented programming, this book will quickly get you on the right track.

I Know Why the Caged Bird Sings

Provides information on the basics of the Ruby scripting language and how to create scripts using test-driven design.

Why's (Poignant) Guide to Ruby

"Last Second in Dallas reveals new forensic discoveries since 2000 that overturn previously accepted "facts" about the assassination of President John F. Kennedy: that at least some the bullets recovered from the scene were not specifically tied to Lee Harvey Oswald's rifle; that the two-inch forward movement on Zapruder slides Z 312 and Z 313 was an optical illusion, and so the shot in Z 313 came from the grassy knoll; that there were two shots to the President's head that hit in the final second of the assassination; and that the Ramsey Panel's 1982 analysis of acoustic evidence was fundamentally flawed. Together they provide undeniable evidence that JFK was killed in a crossfire. An established figure in the realm of JFK assassination studies, Thompson combines the story of this investigation with numerous personal anecdotes as he walks the reader through his experience of the assassination, his subsequent publications on the event, his lengthy gap in publication on the topic, and his return to the evidence. The work itself focuses on the forensic evidence and does not offer any conspiracy theories or ad hominem attacks. More than 250 photographs, charts, tables, and diagrams support the

book's central argument, including the best-quality reproductions of the Zapruder film ever created. Two appendices in the book present scientific analysis conducted by Thompson and acoustics experts Dr. James E. Barger and Richard Mullen"--

Matters Computational

Ruby on Rails ***The book you hold in your hands is the work of many people. I'd especially like to thank Kit Kemper, Maryann Steinhart, and all of the other Wiley editors who worked on this project for their contributionto its success. ***Welcome to Ruby on Rails! If you're a web developer, you're going to love Ruby on Rails - it's theeasiest way to get real web applications going. If you've been a Java web programmer in the past, for example, you're going to think: this is great!If you're used to huge, overly complex web applications, you're in for a treat - both Ruby andRails can do a lot of the code writing for you, creating skeleton applications that you can modifyeasily. And if you're new to web programming, you're also in for a treat because you're gettingstarted the right way.Ruby is the programming language you're going to be using, and Rails is the web applicationframework that will put everything online. This and the next couple of chapters get you up tospeed in Ruby, building the foundation you need to start putting Ruby on Rails. If you alreadyknow Ruby, you can skip this material and get directly to the online stuff.But why just talk about it? Why not start by seeing Ruby in action? Heck, why not see Ruby onRails in action, taking a look at just how simple it is to build a sample web application? That willgive you something to keep in mind as you work through Ruby in these first few chapters. Thefirst step, of course, is to install Ruby and Rails.

The Ruby Workshop

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Used by sites as varied as Twitter, GitHub, Disney, and Airbnb, Ruby on Rails is one of the most popular frameworks for developing web applications, but it can be challenging to learn and use. Whether you're new to web development or new only to Rails, Ruby on Rails™ Tutorial, Fourth Edition, is the solution. Best-selling author and leading Rails developer Michael Hartl teaches Rails by guiding you through the development of three example applications of increasing sophistication. The tutorial's examples focus on the general principles of web development needed for virtually any kind of website. The updates to this edition include full compatibility with Rails 5, a division of the largest chapters into more manageable units, and a huge number of new exercises interspersed in each chapter for maximum reinforcement of the material. This indispensable guide provides integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, and SQL skills you need when developing web applications. Hartl explains how each new technique solves a real-world problem, and then he demonstrates it with bite-sized code that's simple enough to understand, yet novel enough to be useful. Whatever your previous web development experience, this book will guide you to true Rails mastery. This book will help you Install and set up your Rails development environment, including pre-installed integrated development environment (IDE) in the cloud Go beyond generated code to truly understand how to build Rails

applications from scratch Learn testing and test-driven development (TDD) Effectively use the Model-View-Controller (MVC) pattern Structure applications using the REST architecture Build static pages and transform them into dynamic ones Master the Ruby programming skills all Rails developers need Create high-quality site layouts and data models Implement registration and authentication systems, including validation and secure passwords Update, display, and delete users Upload images in production using a cloud storage service Implement account activation and password reset, including sending email with Rails Add social features and microblogging, including an introduction to Ajax Record version changes with Git and create a secure remote repository at Bitbucket Deploy your applications early and often with Heroku

Programming Ruby

Describes ways to incorporate domain modeling into software development.

Head First Ruby

Summary The Well-Grounded Rubyist, Third Edition is a beautifully written tutorial that begins with your first Ruby program and takes you all the way to sophisticated topics like reflection, threading, and recursion. Ruby masters David A. Black and Joe Leo distill their years of knowledge for you, concentrating on the language and its uses so you can use Ruby in any way you choose. Updated for Ruby 2.5. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Designed for developer productivity, Ruby is an easy-to-learn dynamic language perfect for creating virtually any kind of software. Its famously friendly development community, countless libraries, and amazing tools, like the Rails framework, have established it as the language of choice for high-profile companies, including GitHub, SlideShare, and Shopify. The future is bright for the well-grounded Rubyist! About the Book In The Well-Grounded Rubyist, Third Edition, expert authors David A. Black and Joseph Leo deliver Ruby mastery in an easy-to-read, casual style. You'll lock in core principles as you write your first Ruby programs. Then, you'll progressively build up to topics like reflection, threading, and recursion, cementing your knowledge with high-value exercises to practice your skills along the way. What's Inside Basic Ruby syntax Running Ruby extensions FP concepts like currying, side-effect-free code, and recursion Ruby 2.5 updates About the Reader For readers with beginner-level programming skills. About the Authors David A. Black is an internationally known Ruby developer and author, and a cofounder of Ruby Central. Ruby teacher and advocate Joseph Leo III is the founder of Def Method and lead organizer of the Gotham Ruby Conference. Table of Contents PART 1 RUBY FOUNDATIONS Bootstrapping your Ruby literacy Objects, methods, and local variables Organizing objects with classes Modules and program organization The default object (self), scope, and visibility Control-flow techniques PART 2 BUILT-IN CLASSES AND MODULES Built-in essentials Strings, symbols, and other scalar objects Collection and container objects Collections central: Enumerable and Enumerator Regular expressions and regexp-based string operations File and I/O operations PART 3 RUBY DYNAMICS Object individuation Callable and runnable objects Callbacks, hooks, and runtime introspection Ruby and functional programming

The Well-Grounded Rubyist

Offers a Ruby tutorial featuring fifty-two exercises that cover such topics as installing the Ruby environment, organizing and writing code, strings and text, object-oriented programming, debugging and automated testing, and basic game development.

The The Ruby Workshop

It's easy to write correct Ruby code, but to gain the fluency needed to write great Ruby code, you must go beyond syntax and absorb the "Ruby way" of thinking and problem solving. In Eloquent Ruby, Russ Olsen helps you write Ruby like true Rubyists do–so you can leverage its immense, surprising power. Olsen draws on years of experience internalizing the Ruby culture and teaching Ruby to other programmers. He guides you to the "Ah Ha!" moments when it suddenly becomes clear why Ruby works the way it does, and how you can take advantage of this language's elegance and expressiveness. Eloquent Ruby starts small, answering tactical questions focused on a single statement, method, test, or bug. You'll learn how to write code that actually looks like Ruby (not Java or C#); why Ruby has so many control structures; how to use strings, expressions, and symbols; and what dynamic typing is really good for. Next, the book addresses bigger questions related to building methods and classes. You'll discover why Ruby classes contain so many tiny methods, when to use operator overloading, and when to avoid it. Olsen explains how to write Ruby code that writes its own code–and why you'll want to. He concludes with powerful project-level features and techniques ranging from gems to Domain Specific Languages. A part of the renowned Addison-Wesley Professional Ruby Series, Eloquent Ruby will help you "put on your Ruby-colored glasses" and get results that make you a true believer.

Agile Web Development with Rails 6

Beginning Ruby is a thoroughly contemporary guide to this powerful object-oriented language. It's one of the only guides aimed at both the novice programmer as well as experienced developers who are new to Ruby. The book starts by explaining the principles behind object oriented programming and within a few chapters builds towards creating a genuine Ruby application. The book then explains key Ruby principles, such as classes and objects; projects, modules and libraries; and other aspects of Ruby such as database access. In addition, Ruby on Rails is covered in some depth and the book's appendixes provide essential and long-lasting reference information.

Rails Crash Course

Learn Rails the way the Rails core team recommends it, along with the tens of thousands of developers who have used this broad, far-reaching tutorial and reference. If you're new to Rails, you'll get step-by-step guidance. If you're an experienced developer, get the comprehensive, insider information you need for the latest version of Ruby on Rails. The new edition of this award-winning classic is completely updated for Rails 6 and Ruby 2.6, with information on system testing,

Webpack, and advanced JavaScript. Ruby on Rails helps you produce high-quality, beautiful-looking web applications quickly - you concentrate on creating the application, and Rails takes care of the details. Rails 6 brings many improvements, and this edition is updated to cover the new features and changes in best practices. We start with a step-by-step walkthrough of building a real application, and in-depth chapters look at the built-in Rails features. Follow along with an extended tutorial as you write a web-based store application. Eliminate tedious configuration and housekeeping, seamlessly incorporate Ajax and JavaScript, send and receive emails, manage background jobs with ActiveJob, and build real-time features using WebSockets and ActionCable. Test your applications as you write them using the built-in unit, integration, and system testing frameworks, internationalize your applications, and deploy your applications easily and securely. New in this edition is coverage of Action Mailer, which allows you to receive emails in your app as well as ActionText, a zero-configuration rich text editing feature. Rails 1.0 was released in December 2005. This book was there from the start, and didn't just evolve alongside Rails, it evolved with Rails. It has been developed in consultation with the Rails core team. In fact, Rails itself is tested against the code in this book. What You Need: All you need is a Windows, Mac OS X, or Linux machine to do development on. This book will take you through the steps to install Rails and its dependencies. If you aren't familiar with the Ruby programming language, this book contains a chapter that covers the basics necessary to understand the material in the book.

Learn Ruby the Hard Way

Succulents are plants that hold water in their leaves, such as cacti, aloe, and echeveria. They have captured the hearts of crafters, decorators, and plant lovers all over the world. Always popular as an outdoor plant in warm climates, succulents have found a new popularity as a try indoor plant that's easy to care for and fun to look at. Idiot's Guides: Succulents includes: + Everything needed to select, pair, pot, and care for succulent plants. + Snapshots of 100 of the most popular varieties of succulent plants, including care, color, hardiness, pairing, and a full-color photo for each. + 16 beautiful craft projects with how-to steps and color photos, including picture frames, wreaths, terrariums, centerpieces, and bouquets. + Tips on successfully propagating new succulents from existing plants. + Extensive advice on choosing pots and unique planters, repotting succulents, and pairing varieties for maximum impact. + An index of succulents by color and height that gives readers another tool for selecting the succulents that will look.

Beginning Ruby

You Will Learn Python 3! Zed Shaw has perfected the world's best system for learning Python 3. Follow it and you will succeed—just like the millions of beginners Zed has taught to date! You bring the discipline, commitment, and persistence; the author supplies everything else. In Learn Python 3 the Hard Way, you'll learn Python by working through 52 brilliantly crafted exercises. Read them. Type their code precisely. (No copying and pasting!) Fix your mistakes. Watch the programs run. As you do, you'll learn how a computer works; what good programs look like; and how to read, write, and think about code. Zed then teaches you even more in 5+ hours of video where he shows you how to break, fix, and debug your

code—live, as he's doing the exercises. Install a complete Python environment Organize and write code Fix and break code Basic mathematics Variables Strings and text Interact with users Work with files Looping and logic Data structures using lists and dictionaries Program design Object-oriented programming Inheritance and composition Modules, classes, and objects Python packaging Automated testing Basic game development Basic web development It'll be hard at first. But soon, you'll just get it—and that will feel great! This course will reward you for every minute you put into it. Soon, you'll know one of the world's most powerful, popular programming languages. You'll be a Python programmer. This Book Is Perfect For Total beginners with zero programming experience Junior developers who know one or two languages Returning professionals who haven't written code in years Seasoned professionals looking for a fast, simple, crash course in Python 3

Programming Python

Rails is a robust, flexible development platform that lets you build complex websites quickly. Major websites like GitHub, Hulu, and Twitter have run Rails under the hood, and if you know just enough HTML and CSS to be dangerous, Rails Crash Course will teach you to harness Rails for your own projects and create web applications that are fast, stable, and secure. In Part I, you'll learn Ruby and Rails fundamentals and then dive straight into models, controllers, views, and deployment. As you work through the basics, you'll learn how to: –Craft persistent models with Active Record –Build view templates with Embedded Ruby –Use Git to roll back to previous versions of your code base –Deploy applications to Heroku In Part II, you'll take your skills to the next level as you build a social networking app with more advanced Ruby tools, such as modules and metaprogramming, and advanced data modeling techniques within Rails's Active Record. You'll learn how to: –Implement an authentication system to identify authorized users –Write your own automated tests and refactor your code with confidence –Maximize performance with the asset pipeline and turbolinks –Secure your app against SQL injection and cross-site scripting –Set up a server and deploy applications with Capistrano Each chapter is packed with hands-on examples and exercises to reinforce what you've learned. Whether you're completely new to Ruby or you've been mucking around for a bit, Rails Crash Course will take you from the basics to shipping your first Rails application, fast.

ROMANCE ACTION & ADVENTURE MYSTERY & THRILLER BIOGRAPHIES & HISTORY CHILDREN'S YOUNG ADULT FANTASY HISTORICAL FICTION HORROR LITERARY FICTION NON-FICTION SCIENCE FICTION